**Design Based Learning: Teacher Planning**

PLAN IT OUT

RESOURCES

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| **PRE-LOADING**  Taking time to explore who you are and what is important to you, your passions, and interests. | EMPATHIZE Understanding people, within the context of your design challenge. | DEFINE Outline the challenge you are taking on (POV)- craft a meaningful and actionable problem statement, narrow in. | IDEATE Understanding the problem and coming up with general solution ideas. Open minded thinking with group. | PROTOTYPE Create an artifact intended to answer your question/problem. There will be many before one is “it”. | TEST Test to see if what you have created is going to work, embrace feedback, refine for user group. | ASSESS Consider what you created and feedback. How did you do? What could still be done? |
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