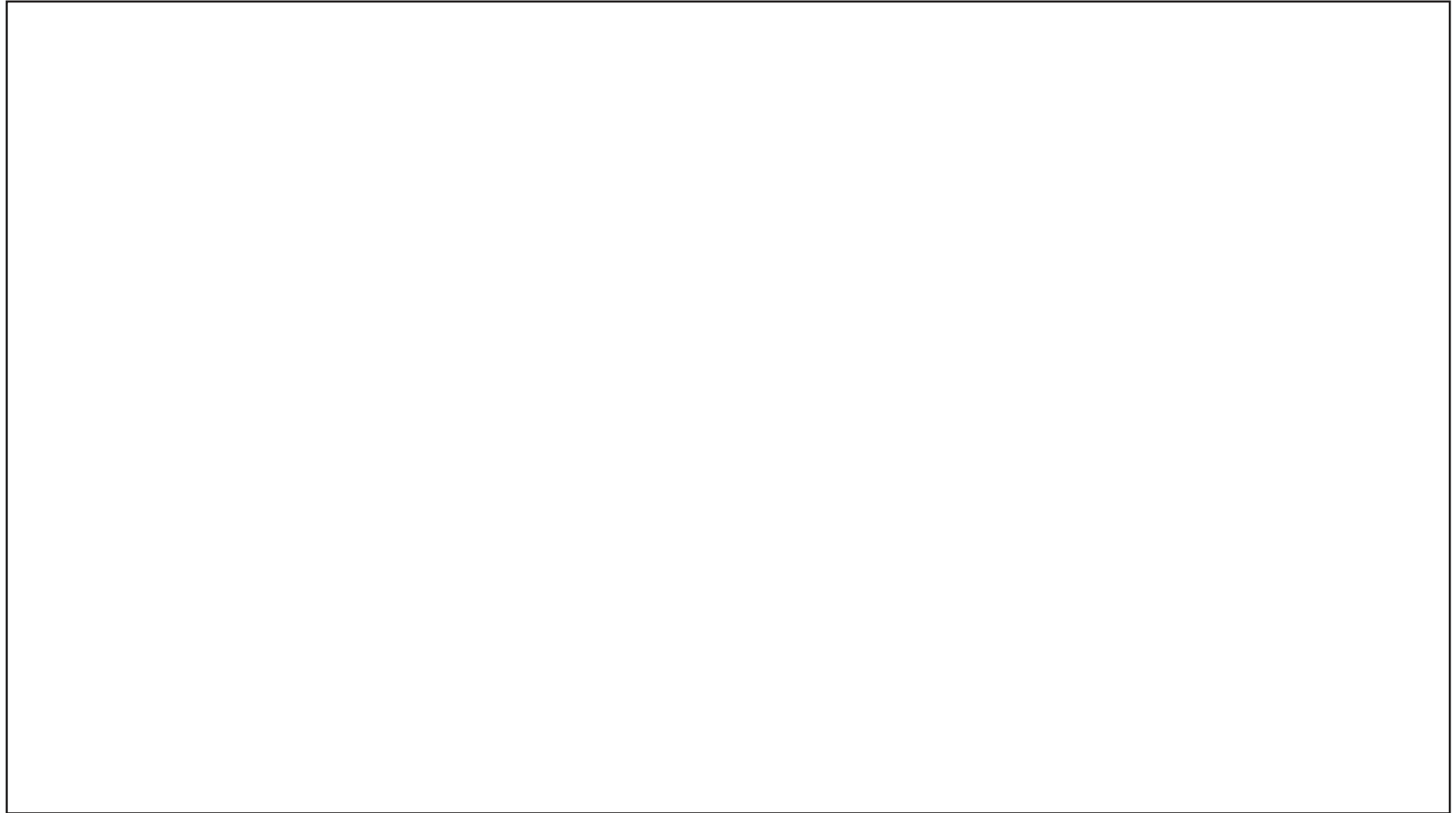


Character Animation **Story Breakdown Panel**

__1 Setup

__2 Conflict

__3 Resolution



Action (taking place):



Panel