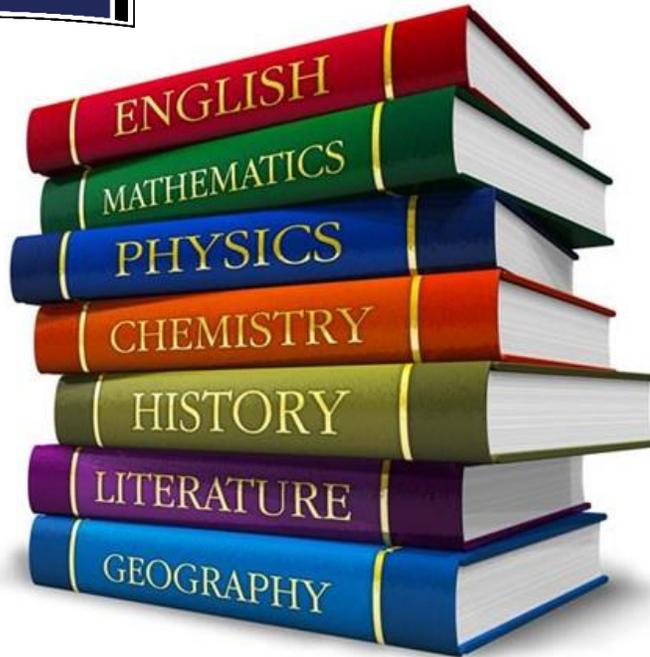




HIGHLAND Secondary School



JUNIOR PROGRAMMING GUIDE 2026-2027

[Highland's Website](#)

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Welcome to Highland

We extend a very warm welcome to you. Upon arrival at school you automatically become a member of one of Highland's Houses and one of its Advisory groups. The Houses have approximately 17 Advisory Groups in each House. Your assignment to a House and an Advisory Group enables you to develop a close identity with a group of students and teachers during your stay at Highland. Over the years, this has helped Highland maintain a positive school culture.

The school year at Highland is divided into two semesters. In each of the semesters your timetable will consist of four class periods and a lunch period. Classes run from 9:00 am until 3:20 pm, and each class period is about one hour and fifteen minutes in length.

At Highland you will find up-to-date technology, featuring networked computer labs in the library, the drafting room, the multi-media and the graphics lab. Computers are used for a variety of courses as well as to help you to make career choices in your Grade 11 and Grade 12 years.

Highland is justifiably proud of the standards achieved by its students in the areas of English, Mathematics, Science, French, and Social Studies. Each year many students receive local and provincial scholarships and bursaries. In addition to "traditional" academic courses, courses are available in music, art, technology, business, home economics, physical education, computers, and drama.

We encourage you to become involved in your school. Each year there is a wide range of intramural events, sports teams, service clubs, student government activities and music and drama events. These activities will not only provide enjoyment they will also enable you to develop positive skills and attitudes. By getting involved, you will make the best of your high school years.

Graduation Requirements

<p>In British Columbia, prescribed Provincial Graduation Requirements provide for mastery of a common core of learning as well as the opportunity for significant student choice. To graduate, students must earn a minimum of 80 credits in courses numbered 10, 11 and 12.</p>	
<p>REQUIRED COURSES (52 credits)</p>	<ul style="list-style-type: none"> • A Language Arts 10 (4 credits) <ul style="list-style-type: none"> ○ Literary Studies/Composition, New Media/Spoken Language or English 10 First Peoples • A Language Arts 11 (4 credits) <ul style="list-style-type: none"> ○ Literary Studies/Composition, New Media/Spoken Language or English 11 First Peoples • A Language Arts 12 (4 credits) <ul style="list-style-type: none"> ○ English Studies 12 or English 12 First Peoples • Social Studies 10 (4 credits) • A Social Studies 12 (4 credits) • A grade 10 Mathematics (4 credits) • A grade 11 or 12 Mathematics course (4 credits) • Science 10 (4 credits) • A grade 11 or 12 Science course (4 credits) • Physical and Health Education 10 (4 credits) • Career Life Education (4 credits) • Career Life Connections and Capstone (4 credits) • Fine Arts and/or Applied Skills 10, 11 or 12 course (4 credits) • Indigenous Studies (4 credits)
<p>ELECTIVE COURSES (28 credits minimum)</p>	<p>See an extensive list of the Elective Courses throughout the Course Selection Guide</p>
<p>Notes:</p>	<ul style="list-style-type: none"> • An unlimited number of credits from Board Authority Authorized (BAA) or post-secondary courses may count towards graduation • A minimum of 16 credits from either Ministry or BAA or post-secondary courses are required at the grade 12 level • Three graduation exams are required for graduation – two in literacy and one in numeracy (gr 10 & gr 12)

Program Planning Information

Highland Counselling Department – Counsellors are an integral part of the academic advising process. Students should meet with their assigned counsellor to plan their programs and review graduation requirements.

Lili Zsoldos	Blue House Gr. 8-12	lili.zsoldos@sd71.bc.ca	250-339-5525
Molly Dixon	Gold House Gr. 8-12	molly.dixon@sd71.bc.ca	250-339-5525

Course Selection – Students in Grade 10 and 11 **MUST** carry full timetables and are **NOT** permitted to have unassigned blocks in their timetables, except for very exceptional circumstances approved by the Principal. Each Grade 10 and 11 student will enroll in a minimum of eight courses. **Grade 12 students will enroll in 8 courses and undertake a full course load, unless a study block is requested and approved by an administrator.**

Course Changes – Students will have an opportunity to meet with their counsellors during the first week of classes to finalize their course selection. Not all course requests can be accommodated.

Dropped Courses – Courses are not dropped after the 1st/3rd term reports have been issued.

Repeating Courses – students who have failed required courses will be re-scheduled into those courses to meet graduation requirements. Students who have completed an online course over the summer should inform their counsellor to ensure that marks have been recorded and credits have been assigned.

Post-Secondary Admissions - When selecting courses, students should research post-secondary requirements to ensure they are making suitable course selections. Current post-secondary calendars are available online. It is the student's responsibility to be aware of any post-secondary requirements and plan accordingly.

Class Size Limitations – When space in classes is limited, priority will be given to students needing the course to meet graduation requirements. Students wishing to upgrade previously attempted courses may be admitted depending on availability of space.

It is very important that students and parents understand that Highland's course offerings are determined by the selections made in this programming process. Changes to your choices may not be possible once online course selection is completed. Some courses may not run due to low enrollment. Please be very careful to make choices that fit with your future educational and/or vocational plans. Our counsellors are available to answer your questions or to direct you to resources.

Navigate (NIDES)

High School Students may take a FREE course online while attending high school!

There are no tuition fees for BC high school students who enroll in a secondary (grades 10-12) course via distributed learning. Resources are provided free of charge.

Students, if you have the energy and drive to be an independent and self-paced learner, you may wish to take a course via distributed learning at North Island Distance Education School (navigate), right here in SD#71.

Required core courses and electives are available. Choose from academic courses at the 10-12 level: English, Math, Social Studies, Science, Physical Education.

Elective courses include: International Languages, Photography, Business courses and Information Technology. Psychology 11 and 12, Family Studies 11, Sports and Entertainment Marketing 11, Tourism 11 and Comparative Civilizations 12

Visit the navigate website www.navigatenides.com to find a complete list of available courses.

- Students should consult their school counsellor about suitability of course selection for graduation in advance of enrolment. (Navigate will notify the student's school of any enrolments.)
- Enroll in a course when you are ready to begin. Students can start most courses at any time.
- Unit tests are usually written at the local high school.
- Students will require access to a computer and internet.
- Navigate teachers are available to students via email or telephone to provide support to students.

*(*Free tuition does not apply to non-BC residents. Students in the International Program may enroll but tuition fees will apply.)*

Enrolment Procedure – Enrolment is ONLINE

1. Visit the navigate website www.navigatenides.com and select the Registration Tab.
2. Complete the online Registration Form for Secondary students
3. Complete the online First Assignment for the required course(s).
4. Students will receive an email with their login information for online courses, and any required resources will be sent from navigate.

2505 Smith Road
Courtenay, British Columbia, Canada, V9J 1T6
1-800-663-7925 250-337-5300 Fax 250-337-2310



Career Explorations

Visit the Comox Valley Careers website <https://www.comoxvalleyschools.ca/career-programs/>
A very important component of any Career Planning is connecting students to the 'world of work' through **work experience**. Work experience validates whether a student's interests and predicted career pathway is realistic or needs adjusting. Highland offers the following programs to link students with the workforce.

Career Life Education 10

The Career Life Education program in School District 71 addresses the connection and overlap between areas of intellectual development, human and social development and career development by creating healthy, active and educated citizens. Career Life Education 10 is a 2-credit course designed to enable students to develop the skills they need to become self-directed individuals who make thoughtful decisions, set goals and take responsibility for pursuing their goals throughout life. Students will explore a wide range of career and post-secondary options, think critically about health issues and decision making, develop financial literacy skills and plan the actions required to pursue future goals. In addition, students will lay the foundation for their Grade 11/12 Career Life Connections and Capstone Project standards.

In summary, what will students learn in Career Life Education?

- components and requirements of the Graduation Program
- education planning and career transitions
- financial planning (as it relates to student transitions from high school)
- informed decision-making related to health issues

Career Life Connections 11/12

The Career Life Connections program in SD71 is designed to assist students with career guidance at appropriate timing. Students will be expected to complete a Capstone Project and cover the following topics:

- Create a personal integrated plan for post-graduation that articulates choices related to:
 - career
 - education
 - finances
 - health and well being
- Engage in, evaluate, and reflect on employment, career exploration and/or volunteer opportunities (30 hours or more) and their role in career, education, and life planning.
- Design, assemble and present a Capstone Project to an audience that demonstrates personal learning and achievement (in and out of school), growth in the core competencies and reflection on their post-graduation plan.

Career Experience – 30 Hour Career Life Connections Requirement

Students are required to complete a minimum of 30 hours of volunteer and/or career experience between Grades 10 and 12.

To complete a minimum of 30 hours of career experience, a student may participate in one or more of the following activities:

- school-arranged career experience
- day shadowing (one or more short-term industry visit)
- volunteer work/community service

The goal of career experience is two-fold. Firstly, it's an opportunity for youth to experience, and communicate, with an adult in their chosen career path and secondly, for youth to become aware of, and practice, employability skills such as punctuality, communication, teamwork, positive work ethic and attitudes. Students may choose career experience to train for entry-level employment or a placement related to future career goals.

For school-arranged career experience, Work Experience Teachers and Coordinators connect students with career experience opportunities within the community. Students access the worksite under regulated hours and conditions and are closely supervised. While in high school, students are covered under a provincial WorkSafeBC agreement in case they get injured while on the job. This type of coverage only occurs for high school students, so it is a good way for students to be able to be on a job site, without the employer having to hire them.

Work Experience 12A & 12B

(Open to Grades 10, 11 and 12)

Long-term work experience is open to Grade 10, 11 and 12 students who have an interest in pursuing almost any career area. In Work Experience 12A & 12B, a student spends 100 hours training at one or more worksite. By doing this, skills are learned and questions are answered before career decisions are made; students may realize they love the field they are exploring, or that they would like to pursue a different career path. Students choose placements according to their current interests. Students typically work after school, on weekends, or during the school day (this course can be extra-sessional, which means that a student could have 9 or 10 courses listed on their timetable). Students can sign up for a Work Experience course before summer vacation begins and complete their 100 hours over the break.

Benefits of work experience are:

- earn 4-8 credits toward graduation
- receive pre-employment job training and potentially secure paid employment
- help make decisions about potential career paths

Contact the Work Experience Coordinator or Career Center Teacher for information.

Metal Mechanical Trade Sampler

This program is intended to prepare students to go into any of the welding, pipefitting, machining and fabricating trades. It is a full-time program, 4 days per week, and combines applied math and communication skills with hands-on project work. There will be field trips to industry and training institutions to better assist students in choosing a career path.



If interested, please go to the Work Experience Office and pick up a district Trade Sampler application to be completed and handed back in. It is open to students entering Grade 11 and 12 and is offered in Semester 2 at Ecole Mark R Isfeld Secondary.

<p>What You Need...</p> <ul style="list-style-type: none"> ➤ Mechanical interest ➤ Desire to work in a trade involving mechanics or metal ➤ Good attendance and a strong work ethic 	<p>What You Will Get...</p> <ul style="list-style-type: none"> ➤ Applied Math 11 credit ➤ 16 credits towards Grade 12 ➤ Practical “hands-on” training experience ➤ Valuable industry experience ➤ Workforce training certificates (First Aid, WHMIS, Forklift, etc.)
<p>What You Will Do...</p> <ul style="list-style-type: none"> ➤ Spend a semester fully immersed in metal work/machining/fabricating ➤ Monthly tours to industry shops to learn about different careers ➤ 4 days in shop and 1 day per week on work experience or working on workforce training certificates 	

Construction Trade Sampler

The goal of the Construction Trade Sampler is to prepare students to explore a career in the construction industry by developing practical skills in carpentry, plumbing, electrical, roofing, drywall and concrete. Some students may decide on a college trade foundation program as an SkilledTradesBC Train Student upon completion of this program.



If interested, please go to the Work Experience Office and pick up a district Trade Sampler application to be completed and handed back in. It is open to students entering Grade 11 and 12 and is offered in Semester 2 at G.P. Vanier.

<p>What you Need...</p> <ul style="list-style-type: none"> ➤ Enjoy working outside ➤ Desire to work in a construction trade ➤ Good attendance and a strong work ethic ➤ Like to build structures 	<p>What You Will Get ...</p> <ul style="list-style-type: none"> ➤ Applied Math 11 credit ➤ 16 credits towards Grade 12 ➤ Practical “hands-on” training experience ➤ Valuable industry experience ➤ Workforce training certificates (First Aid, WHMIS, Forklift, Fall protection, etc.)
<p>What You Will Do...</p> <ul style="list-style-type: none"> ➤ Spend a semester fully immersed in the construction trades such as carpentry, electrical, plumbing, drywall, etc. ➤ 4 days in shop and 1 day per week on work experience or working on workforce training certificates 	

Transportation Trade Sampler

The goal of the Transportation Trade Sampler is to prepare students to explore a career in auto, heavy duty, aircraft and marine mechanics by developing practical skills. Some students may decide on a college trade foundation program as an SkilledTradesBC Train Student upon completion of this program.



If interested, please go to the Work Experience Office and pick up a district Trade Sampler application to be completed and handed back in. It is open to students entering Grade 11 and 12 and is offered in Semester 2 at G.P. Vanier.

<p>What you Need...</p> <ul style="list-style-type: none"> ➤ Enjoy working outside ➤ Desire to work in a transportation mechanics trade ➤ Good attendance and a strong work ethic ➤ Like to work with engines of all types 	<p>What You Will Get ...</p> <ul style="list-style-type: none"> ➤ Applied Math 11 credit ➤ 16 credits towards Grade 12 ➤ Practical “hands-on” training experience ➤ Valuable industry experience ➤ Workforce training certificates (Forklift, First Aid, WHMIS, etc.)
<p>What You Will Do...</p> <ul style="list-style-type: none"> ➤ Spend a semester fully immersed in the transportation trades such as auto, heavy duty aircraft and marine mechanics etc. ➤ 4 days in shop and 1 day per week on work experience or working on workforce training certificates 	

Youth Work In Trades

What is Youth Work In Trades?

Youth Work In Trades is open to Grade 10-12 students, 15 years of age or older, who are motivated to gain hands-on training in a designated trade.



Hidden Apprenticeship: If you are presently working in a trade related job, contact your Work Experience Coordinator to see if you qualify as a Work Student. It can mean receiving graduation credits for learning outside of school, and you can qualify for a \$1,000 award.

Visit the Comox Valley Careers web site: <https://www.comoxvalleyschools.ca/career-programs/>

Understanding Mathematics

“What are the Pathway Names and what is in them?”

Each pathway is designed to provide students with the mathematical understandings, rigor and critical-thinking skills that have been identified for specific post-secondary programs of study and for direct entry into the work force. The content of each pathway has been based on the *Western and Northern Canadian Protocol (WNCP)* which governs curriculum in the Western Provinces and Northern Territories. There are three pathways of courses to consider:

Workplace Mathematics (Courses at grade 10 and 11)

This pathway is specifically designed to provide students with the mathematical understandings and critical-thinking skills identified for entry into the majority of trades at post-secondary and for direct entry into the work force. Topics include algebra, geometry, measurement, number sense, statistics and probability.

Foundations of Mathematics (Courses at grade 10, 11 and 12)

This pathway is designed to provide students with the mathematical understandings and critical-thinking skills identified for post-secondary studies in programs that do not require the study of theoretical calculus like Geography, Arts or Humanities. Topics include financial mathematics, geometry, measurement, number, logical reasoning, relations and functions, and statistics and probability. Note that Highland does not offer Foundations of Math 12 but it can be accessed as an online course for interested students.

Pre-calculus (Courses at grade 10, 11 and 12)

This pathway is designed to provide students with the mathematical understandings and critical-thinking skills identified for entry into post-secondary bachelor’s degree programs and college diploma programs like Sciences, Engineering and Economics. Topics include algebra and number, measurement, relations and functions, trigonometry, permutations, combinations and binomial theorem.

“Which Math course is best suited to my child?”

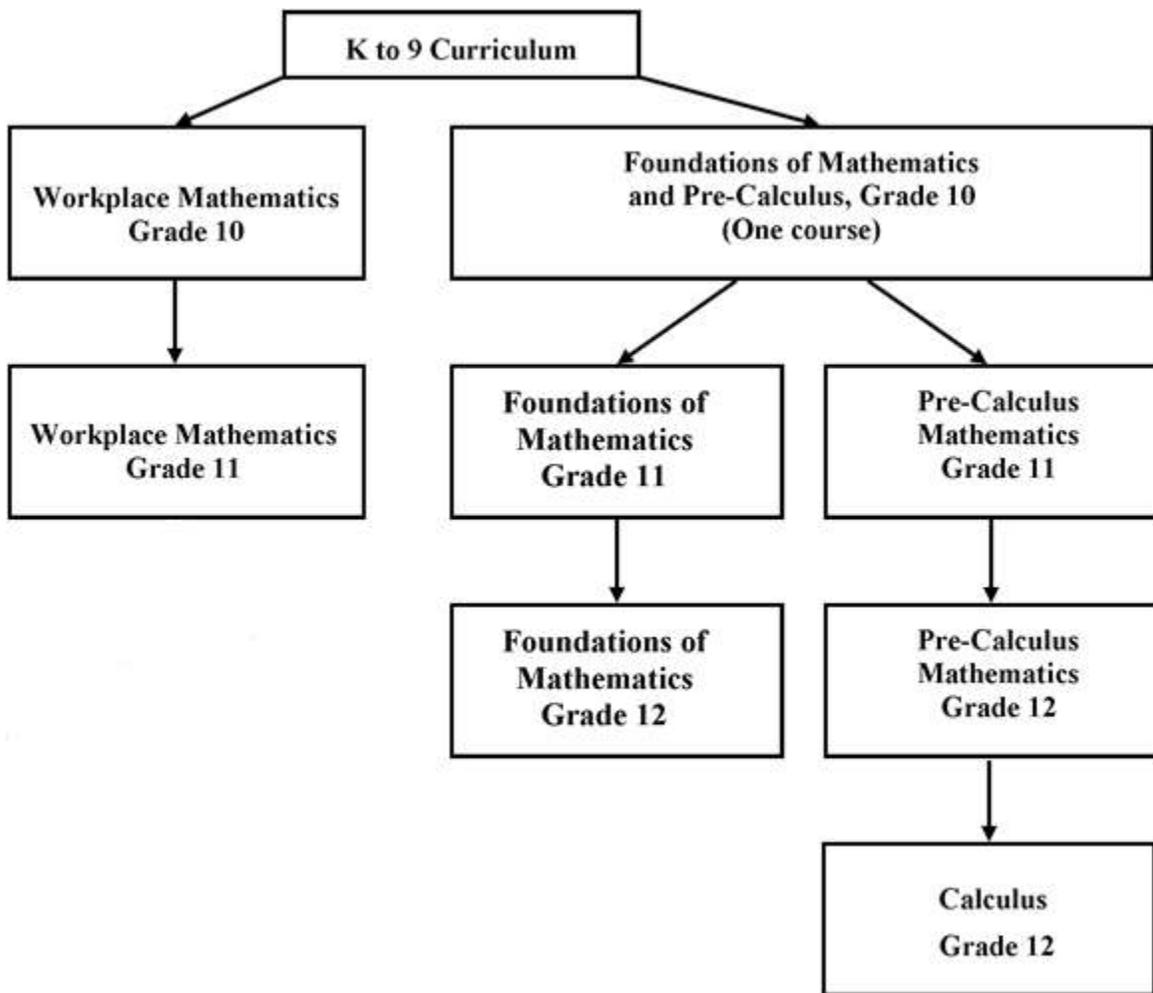
While there is no “rule” about which Math course is right for each student, the decision can be made easier by thinking about your child’s ability in Math, his/her interest in Math, and his/her future education and career plans. The new courses have been designed to facilitate student success after high school. **For example:** If your child has worked hard in Math 8 or 9, enjoys working on projects or “hands-on” activities, or intends to pursue a trade or technical job (apart from electrical or aircraft structures trades) after high school, and then choose the **Workplace Pathway**.

If your child has worked hard in Math 8 or 9, enjoys working on projects or “hands-on” activities, or is planning further study in the Social Sciences like Geography, Psychology, Arts or Humanities at post-secondary, or enrolling in the electrical, powerline, or aircraft

structures trades, then the **Foundations pathway** will be the best choice. If your child has been very successful in Math 8 and 9, enjoys the challenges of Math, and is thinking about future education or a career that involves Sciences, Engineering, or Economics at a university, then starting the **Pre-Calculus pathway** will be the best choice.

Your child’s education choice after high school depends, in part, on the courses he/she takes in high school. To find out more information about each pathway option, please talk to your child’s Principal, counselor and math teacher as well as visit www.wncp.ca for more curriculum information. **Parents need to remember that grade 10 has ONLY two courses but there are three pathways in grade 11 to 12. Please review the diagram below. Students who choose grade 10 Workplace Math cannot move to the Foundations stream easily. The learning outcomes of Workplace 10 are not designed to support students going into Foundations 11.**

Mathematics Pathways



Grade 9 Required Courses

Career Education 9

Course Code: MCE--09

The Career Education supports students in becoming successful, educated citizens by helping them learn how to effectively manage their life journey toward preferred future possibilities. Students identify and develop their personal interests, passions, and competencies. Students reflect on learning experiences in school and community, build confidence through their contributions, and explore multiple career-life roles and choices.

English 9

Course Code: MEN--09

English 9 is a literature-based course that continues to develop key concepts in writing, thinking and communicating. Students will study short stories, novels, poetry and essays. Students will read a variety of text, which may include anything from Shakespeare and other plays, to globally-themed novels and articles. Inquiry activities and projects will be a focus. This course is in conjunction with Social Studies 9 as Humanities.

Mathematics 9

Course Code: MMA--09

This course will cover a range of topics that will assist in preparing students for the challenges of future Math courses. Topics will include: Number operations, Rational numbers, Algebraic expressions and equations, Powers, Polynomials, Surface area and Volume of 3-D objects, Geometry, Data Analysis and Probability.

Science 9

Course Code: MSC--09

Building on laboratory skills and the methods of scientific inquiry introduced in Grade 8, students discover some of the more basic principles of physics, chemistry, biology and space science through experimentation. The biology unit covers cell division and reproduction. The chemistry unit studies atomic structure, chemical formulae, chemical changes and chemical equations. The physics unit covers the characteristics of electricity. The space science unit studies the universe and our solar system.

Social Studies 9

Course Code: MSS--09

This course covers the various historical and philosophical events in Europe and North America from 1750 to 1919 that had a direct impact on European-North America development. It covers geography, the disparities in power and the impact on individuals and society, as well as the influences on political, social, and economic changes. Current events, global connections, inquiry and simulation experiences will enhance our understanding of people and issues.

Physical and Health Education 9

Students choose one of the following PHE courses:

Physical and Health Education 9	Course Code: MPHE-09
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This course focuses on recreational activities and personal fitness development. Topics will include a variety of recreation activities such as ultimate, softball, and badminton. Students will have the opportunity to design and participate in a personal fitness program, and to participate in a comprehensive health unit. Evaluation and assessment will focus on improvement and enjoyment of physical activity.

Physical & Health Education 9: Fitness Studio for Girls	Course Code: MPHE-09RG
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This course is designed to encourage young women to participate in a wide variety of activities in a co-operative and positive environment. Further development of physical literacy, knowledge and individual fitness is a priority. Some of these activities are individual by nature, while others are more team-oriented. Yoga, Pilates and exercises set to music will be regular aspects of the course.

Grade 10 Required Courses

Career Life Education 10	Credits: 2	Course Code: MCLEA10
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The aim of Career Life Education is to enable students to become self-directed individuals who set goals and make thoughtful decisions about their future. The course includes information about the graduation program, financial planning, workplace etiquette, standards and safety, education and careers, and global and labour market trends. This is a 4-credit course with 2 credits given for the course content and 2 credits for completing 30 hours of Career Experience.

Science 10	Credits: 4	Course Code: MSC--10
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This course studies four essential areas: chemistry, biology, physics and earth science. Students will be given the opportunity to develop skills in interpreting data, analyzing chemical reactions and evaluating aspects of climate change.

Social Studies 10	Credits: 4	Course Code: MSS--10
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The major focus of this course is Canada, its history and relationship with the world. Topic studies will include Canadian history during the 20th century, Canadian government, and human geography.

English Language Arts Education 10

Choose one of the following English Language Arts courses:

English Language Arts 10	Credits: 4	Course Code: MCMPS10
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English Language Arts 10 is a semester-long course incorporating composition and literary studies. Students will develop their written communication skills through the critical process of questioning, exploring, and sampling. Students will read and study compositions by a variety of writers (including First Peoples) and consider a variety of styles as models for the development of their writing.

English Language Arts 10: New Media	Credits: 4	Course Code: MNMD-10
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New Media 10 is a program of studies designed to reflect the changing role of technology in today's society and the increasing importance of digital media in communicating and exchanging ideas. Coursework is aimed at providing students with a set of skills vital for success in an increasingly complex digital world by affording opportunities to demonstrate understanding and communicate ideas through a variety of digital and print media.

Mathematics Education 10

Choose one of the following Math courses:

Foundations of Mathematics & Pre-Calculus 10	Credits: 4	Course Code: MFMP-10
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This course is designed to provide students with the skills required for post-secondary programs that do not require theoretical calculus, such as humanities, business and social sciences. It is also designed for students who intend to study theoretical calculus in the future. Topics include factoring of polynomial expressions, simplifying irrational numbers, powers with integral exponents, relations and functions, analysis of linear equations, solving systems of linear equations, trigonometry with primary ratios, and financial literacy.

*Pre-Calculus 11 and 12 will be required courses for post-secondary entry into fields that require undergraduate study of theoretical calculus, including (but not limited to) mathematics, science, engineering, and medicine.

Workplace Mathematics 10	Credits: 4	Course Code: MWPM-10
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Workplace Math topics include geometry, trigonometry, measurement and finance. The Workplace Math courses are specifically designed to provide students with the mathematical understanding and critical-thinking skills identified for entry into some of trades at post-secondary and for direct entry into the work force. For more information about the Math choices at grade see pages 17 and 18 of this guide.

Physical and Health Education 10

Choose one of the following PHE courses:

Physical and Health Education 10	Credits: 4	Course Code: MPHED10
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This course focuses on recreational activities and personal fitness development. Topics will include a variety of recreation activities such as ultimate, softball, and badminton. Students will have the opportunity to design and participate in a personal fitness program, and to participate in a comprehensive health unit. Evaluation and assessment will focus on improvement and enjoyment of physical activity.

PE 10: Competitive Games	Credits: 4	Course Code: MPHED10CG
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Competitive Games is one of the options for completing the mandatory PHE 10 course requirement.

This course covers the PHE 10 curriculum but focuses more on the understanding and performance of sport skills, tactics, fitness, and strategies. Students will participate in a variety of target, net/wall, batting, and invasion style games. In addition, students will also inquire into sport leadership and fair play. Finally, students will participate in a comprehensive health unit that includes modules in sexual health, mental health, and community health.

PE 10: Fitness Studio for Girls	Credits: 4	Course Code: MPHED10AL
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Studio Fitness is a class geared toward mind-body fitness and overall health and wellbeing. It is an all-girls class designed for promoting active living and enjoying the benefits that come from incorporating fitness into your life.

Students will participate in a wide variety of activities in a co-operative, positive, fitness studio environment. Further development of physical literacy, training knowledge and principles, and individual fitness level are priority. Yoga, Pilates, weights, and exercise to music will be regular aspects of the course.

Students will be introduced to career possibilities in the health and wellness industry and complete projects or presentations showing leadership or movement skills and/or research into a relevant topic.

Language Courses

French 9	Course Code: MFR--09
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Students will further develop the four skills of listening, speaking, reading, and writing. Grammar points continue to be introduced as a tool to help students communicate in an effective manner. Students will explore Francophone cultures, as well as identify similarities and differences between those cultures and their own. Themes may include music, comic books, cartoons, sports, and food. In this course students will also learn about the First people's cultures and traditions as well as their connection to the francophone world.

French 10	Credits: 4	Course Code: MFR--10
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French 10 will solidify much of what has been learned up to this point and introduce new concepts designed to increase students' ability to communicate effectively in common everyday situations. Students will continue to develop their ability in the four skills of listening, speaking, reading, and writing. Grammar points will continue to be used as a tool to help them communicate in an effective and more sophisticated manner. Students will engage in activities designed to learn about Francophone and First Peoples' cultures. Themes may include music, travel, urban legends, food, sports, television and film.

Introduction to Spanish 9/10	Credits: 2 (Gr. 10)	Course Code: MSP--10
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¿Quieres aprender español? This course is for students with no Spanish experience. As a student of introductory Spanish, you will learn how to speak, read, and write in Spanish using real-life scenarios, such as shopping, food, family, friends, traveling, hobbies, and the household. You will use story to share your experiences and strengthen your own personal identity. You will also explore different regional variations of cultural identity through a variety of creative works. **Post-secondary:** You also need take Spanish 10 and 11 to satisfy some entrance requirements.

Grade 9/10 Electives

Art

Art 9/10	Credits: 2 (Gr. 10)	Course Code: MAE--09/MVAD-10-2
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This is a creative course in Art covering the basics in both 2D and 3D, including drawing, painting, colour theory, basic design, printmaking, clay work and sculpture. Emphasis will be on students improving their ability to express themselves in art as they develop their skills.

Drama

Drama 9/10	Credits: 2 (Gr. 10)	Course Code: MDR--09/MDRM-10-2
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Drama is a fun, creative, challenging and active elective. Students will continue to build on the skills, attitudes and experiences developed in Drama 8. Exploration, ensemble and imagination are a must! We will work on games, improvisation, voice, movement and basic acting skills. Students will learn to work from scripts and may choose to produce a live performance!

Improv 9/10	Credits: 2 (Gr. 10)	Course Code: MAE--09IMP/MDRTC10
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This is a course about creating engaging, live, spontaneous theatre using minimal costumes or props. Students will learn the skills needed to create original scenes, characters and stories using physical theatre and voice. Strong emphasis is placed on the strength of building the ensemble, rehearsal and commitment. Course content is linked with the goals and philosophies of the Canadian Improv Games. Our school's improv teams may be formed within this class. A strong desire and commitment to perform is required.

Home Economics

Food Studies 9/10	Credits: 2 (Gr. 10)	Course Code: MADFS09 FS/MFOOD10-2-
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Learn how to make all 5 meals of the day (Breakfast, Lunch, snacks, dinners, desserts). In this course we focus on improving your kitchen skills and nutrition knowledge while enjoying good food.

Global Foods 9/10	Credits: 2 (Gr. 10)	Course Code: MADFS09 GS/MCUL-0A-2-
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Ever wonder where the foods we eat come from or what other cultures eat and why? Join the world tour; cook and eat your way around the world. You learn to expand your "normal" diet to include foods you might otherwise never learn to make! And some you already love!

Music

Band 9/10	Credits: 4 (Gr. 10)	Course Code: MMU--09/MMUCB10
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This course continues to develop the instrumental background from Band 8 and Band 9. We will play and perform a variety of fun and challenging music in a wide variety of styles throughout the year. The emphasis is on group and individual achievement as well as class cooperation. Students will perform in two major school concerts as well as at festivals and on the spring band trip. Students need to be members of this class if they wish to join Jazz Band. All Grade 9 and 10 band students will have careers incorporated into their band schedule, they do not need to select careers as an additional elective.

Chorus 9/10	Credits: 4 (Gr. 10)	Course Code: MMU--09 CH/MMUCC10
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This course introduces students to singing in a group setting, but also welcomes experienced singers as leaders in the group. The class will work on fun and challenging songs in 3 and 4-part harmony in a wide variety of styles. Solo possibilities exist, but no solo singing is required. Choir meets at lunch and after school, so you do not have to sign up for it on the course selection sheet. Enrollment will take place in September. Students will perform in a choir festival, at all three Comox elementary schools, and at the two major school concerts.

Jazz Band 9/10	Credits: 4 (Gr. 10)	Course Code: MMU--09 JB/MMUJB10
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This course gives students the chance to develop playing skills in jazz, rock and Latin music. Basics of jazz improvisation will be introduced, but the main emphasis is on playing and enjoying different musical styles. Jazz Band meets at lunch and after school, so you do not have to sign up for it on the course selection sheet. Enrollment will take place in September. Jazz Band members will perform at two major concerts during the year as well as on the Spring Music trip. All Jazz Band members must also be in Band 9/10.

Physical Education Electives

Fitness 9/10	Credits: 2 (Gr. 10)	Course Code: XAT--09 FIT/YHRA-0C-2-
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This class is for active students who want to stay fit and learn more about their fitness. Students will make regular use of the weight room and running will be a regular part of the class.

Sports Leadership 9/10	Credits: 2 (Gr. 10)	Course Code: MADGE09L/YCPA-0B-2
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The students will be exposed to the various disciplines surrounding School Sports Leadership and Administration. This will include learning about and taking part in Coaching, Mentoring, Refereeing, Scorekeeping, Communications, School Spirit, Team Management, Intramurals, First Aid/Athletic Training and Organizing Special Events. Students will have opportunities to gain various certifications throughout this course. There are also opportunities for out of the timetable Independent Directed Studies Credits to be earned based on commitments to supporting extra-curricular activities (eg. refereeing, coaching).

Technology Education

Electronics & Robotics 9/10	Credits: 2 (Gr. 10)	Course Code: MADGE09-/MTEAR10-2-
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This course allows students to enter into the world of electronic\robotic systems using many different materials, techniques and machining processes. Students will learn programming skills to control mechanical systems and make them move. There are two main projects that will be worked on: Vex robotics to build and program robots and drive and pick things up and the other is a mini tethered Sumo Bot that will push other bots out of the ring. 3D modelling and the use of a 3D printer and laser engraver will be a part of the course as well. This is a hands-on course.

Graphic/Media Design 9/10	Credits: 2 (Gr. 10)	Course Code: MADMA09/MMED10-2-
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Media Studies is a computer course in which several digital pathways will be explored depending on the interest and/or needs of the students. These pathways may include: Animation including 2D Modeling and Stop Motion Animation, Television and Film Production, Digital Photography including the use of Photoshop, Web Design and/or Graphic Design. This course runs in a series of levels; complete level one and move on to levels two and three. Students will have the opportunity to build on skills in each level and will be challenged to take on larger projects.

Intro to Trades 9/10 Credits: 2 (Gr. 10) Course Code: MADGE09/MSTX-0A-2

This is a hands-on course where students will be introduced to a variety of skills relating to the safe use of tools and machinery, carpentry, plumbing and electrical. There will be several projects built (some will be in groups) and students will individually complete several Electrical & Plumbing labs in this course. Through this course, students will discover what the skilled trades are like and come away with a basic understanding and skill set in carpentry, plumbing and electrical!

Jewelry & Metalwork 9/10 Credits: 2 (Gr. 10) Course Code: MADM-09/MTMET102J

In this exciting course, you will design and create several unique and diverse projects out of metal. Students will develop skills in safely operating torches, saws, hammers, and other tools to craft beautiful pieces that will last a lifetime.

MakerSpace 9/10 Credits: 2 (Gr. 10) Course Code: XAT--09/MTDRF10-2-

The Maker Space is an environment which teaches students to use a variety of creative design software tools and machines. After learning basic skills of design and production, this course allows students to choose a technology area(s) they can pursue under the instruction and guidance a teacher. Areas of study may include 3D Modelling Design and Production, Electronics, Engineering, Computer Programming, Graphic Production and possibly more. Students may choose one or multiple blocks of Maker Space.

Photography 9/10 Credits: 2 (Gr. 10) Course Code: XAT--09 PH/MVAM-10-2-

This is an introductory level photography course where students will learn composition skills, camera basics, photo management & photo editing skills using Photoshop. Students who have taken the course at the Grade 9 level will be encouraged to build on existing skills through a new set of assignments. Access to a digital camera will be an asset; however, it is not a requirement.

Robotics71**Credits: 4 (Gr. 10)****Course Code: MTEXP10**

The Robotics71 is a District STEM program geared towards students interested in robotics and the Engineering field. The program/course is open to all Comox Valley Schools students in Grade 8 through Grade 12 and will be offered in the “Botshop” at Highland Secondary School Tuesday and Thursday afterschool from 4:00pm – 6:00pm beginning in mid-September and running until June.

- The program builds skills in; coding, communication and collaboration, electronic wiring, mechanical design and assembly, machining & fabrication, 3D printing & laser cutting.
- Students have the opportunity to compete in Vex and Skills Canada tournaments (locally, provincially, nationally, internationally)

Small Engines 9/10**Credits: 2 (Gr. 10)****Course Code: MADPT09/MTPOW10-2-**

Working on Small Engines is exactly what you will do in this course. You will learn how to diagnose, maintain, tear down and repair small-sized gasoline powered engines. And when you are done...it will still work! You will also build a small electric vehicle to learn the basics of wiring and the use of sheet metal tools. This course may only be taken once, in either grade 9 or grade 10.

Woodwork 9/10**Credits: 2 (Gr. 10)****Course Code: MADW-09/MWWK-10-2-**

Do you like working with your hands and using tools and machinery? Woodwork is a class where you will learn to design your projects using a computer and then construct/build them. There are several skill-building projects that you can chose from that alternate from year to year. Students will develop skills in safely operating woodworking machinery such as the table saw, jointer, planer, mitre saw and in following procedures/processes to build a project.

Other Opportunities

Boating 101 9/10	Credits: 2 (Gr. 10)	Course Code: MADGE09---/MTEXP10-2
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Do you need a Boating License? The first part of this course will prepare students to write the Canadian Coast Guard's Pleasure Craft Operators Card (PCOC) boating safety exam through the Cape Lazo Power and Sail Squadron. This card is legally required to operate a powerboat in Canada. There is a cost should students choose to write this exam. Topics will include basic boating terminology, navigation, chart reading, knots, safety regulations, and seamanship. The second part of this course will include the process of designing and constructing a cardboard boat that will be tested in a friendly competition at Comox Lake at the end of the term.

Criminology 9/10	Credits: 2 (Gr. 10)	Course Code: XAT--09 CRIM/YCPA--0A-2-
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Introduction to Law takes you to the scene of the crime, to the crime lab, into the heads of investigators and through the legal process from arrest to trial. You'll get a chance to hone your sleuthing skills, working to solve crimes. You'll find case files describing how police solve crimes and catch criminals, some as real as the latest police report, some made up of details from several cases. You'll walk, step by step, through every stage of the criminal justice system and we will debunk a few myths about the police and the courts in Canada. Topics include: Criminal Pathology (profiling), Crime Scene Investigation, Forensic Science, Arrests, Searches, Trials and Sentencing.

Dance 9/10	Credits: 2 (Gr. 10)	Course Code: MDNC-09/MDNC-10
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Dancing is great exercise, fun, and allows you to make connections with others and express yourself! This course explores the elements of movement and choreography while working to improve your dance performance skills, fitness level and abilities to interact with, collaborate with, and share ideas with others. The class is designed to work for all levels and if there is interest, a final public performance may be an option, but will not be mandatory.

Emergency Care 9/10	Credits: 2 (Gr. 10)	Course Code: XAT--09/YAH-0A-2-
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Students will become confident first aid attendants who are able to deal with many emergency situations after taking this course. Basic human anatomy, earthquake and natural disaster preparedness are included in this standard first aid course. Students are expected to participate in scenarios and practical activities where they will be asked to role-play and demonstrate the first aid techniques taught in class. Learning first aid is an extremely valuable life skill and all students will have the opportunity to become certified in the St. John Ambulance Standard First Aid Course.

Enterprise 9/10	Credits: 2 (Gr. 10)	Course Code: MADEM09/MADEM10-2
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If you are interested in learning how businesses function and gain an appreciation for how the world of finance works, this course is a great start! Enterprise is a locally developed course that is designed to be an introduction to business and business education. The course will be taught through a variety of methods including experiential learning, board games, lessons, and films. During this elective course the students will be introduced to many business and economic topics that can be explored in greater detail in other business courses offered at Highland.

Film Studies 9/10	Credits: 2 (Gr. 10)	Course Code: MAE--09FS/MVPA-OE-2-
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This course should appeal to all students who love to watch movies and discuss them. We will talk about the history of film, some of the most iconic moments in film, as well as developing an appreciation for this form. Film studies in grades 9 and 10 can include analyzing films, learning about film history, and using video equipment. Students may also learn about cinematic storytelling techniques, such as camera angles and framing.

Marine Biology 9/10	Credits: 2 (Gr. 10)	Course Code: MSC--09 MB/YPLS-0A-2-
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Marine Biology 9/10 is designed for students interested in exploring the fascinating world of marine life and ecosystems. The course covers the study of marine organisms, biological communities, and the marine ecology. Through lectures, labs, research projects, and field trips, students will gain hands-on experience and develop a deeper understanding of marine life and environmental conservation. This course encourages scientific inquiry and exploration of the ocean's vital role in global ecology.

Leadership 9/10	Credits: 2 (Gr. 10)	Course Code: MSS—09LEA/YCPA-0C-2L
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Leadership 9/10 is a course designed for enthusiastic, motivated and energetic students who wish to be part of the organization of events occurring in the school and community throughout the year. This course also provides students with many opportunities to develop their own unique leadership styles and skills as well as their potential as public speakers and team players.

Game Design 9/10	Credit 2 (Gr. 10)	Course Code: XAT--09GG/YLRA-0D-2
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This hands-on elective gives students the chance to design and build their own video games from scratch. Students will learn the coding that makes games run, while also creating game art, music, sound effects, and an understanding of overall game structure. No previous coding or art experience is needed. Curiosity, persistence, and a willingness to try things out are key to success in this course. By the end of the course, students will have completed one or more playable games that they can share with friends and family, along with a strong introduction to coding and digital design.